

Data Element Dictionary

for the 1Florida ADRC Neuropsychological Batteries

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ADCS-MCI Battery

Variable / Field Name	Field Type	Field Label	Field Note	Text Validation Type OR Show Slider Number	Text Validation Min	Text Validation Max
fl9_adcs_total	text	Total :	Minimum: 0; Maximum: 53; Other: 999.	number	0	53
fl9_adcs_dont	text	I Don't Know :	Minimum: 0; Maximum: 53; Other: 999.	number	0	53
fl9_instrumental_adls_score	text	Instrumental ADLS Score:	Minimum: 0; Maximum: 16; Other: 999.	integer	0	16

Anxiety Scale

Variable / Field Name	Field Type	Field Label	Field Note	Text Validation Type OR Show Slider Number	Text Validation Min	Text Validation Max
fl9_anxiety	text	Anxiety Scale :	Minimum: 20; Maximum: 80; Other: 999</span">.	number	20	80

Apathy Scale

Variable / Field Name	Field Type	Field Label	Field Note	Text Validation Type OR Show Slider Number	Text Validation Min	Text Validation Max
fl9_apathy	text	Apathy Scale :	Minimum: 0; Maximum: 42; Other: 999.	number	0	42

BVMT-R Battery

Variable / Field Name	Field Type	Field Label	Field Note	Text Validation Type OR Show Slider Number	Text Validation Min	Text Validation Max
fl9_bvmt_a_trail1	text	Trial 1:	Minimum: 0; Maximum: 12; Other: 999.	number	0	12
fl9_bvmt_b_trail2	text	Trial 2:	Minimum: 0; Maximum: 12; Other: 999.	number	0	12
fl9_bvmt_c_trail3	text	Trial 3:	Minimum: 0; Maximum: 12; Other: 999.	number	0	12
fl9_bvmt_d_total	text	Total Recall :	Minimum: 0; Maximum: 36; Other: 999.	number	0	36
fl9_bvmt_e_learning	text	Learning :	Minimum: 0; Maximum: 12; Other: 999.	number	0	12
fl9_bvmt_f_delay	text	Delay Recall :	Minimum: 0; Maximum: 12; Other: 999.	number	0	12
fl9_bvmt_g_percent	text	Percent Retained :	Minimum: 0; Maximum: 100; Other: 999.	number	0	100

COWAT Battery

Variable / Field Name	Field Type	Field Label	Field Note	Text Validation Type OR Show Slider Number	Text Validation Min	Text Validation Max
fl9_cowat_f	text	'F' :				
fl9_cowat_a	text	'A' :				
fl9_cowat_s	text	'S' :				
fl9_cowat_animals	text	Animals :				
fl9_cowat_fruits	text	Fruits :				
fl9_cowat_veg	text	Vegetables :				
fl9_gds	text	GDS	Minimum: 0; Maximum: 15; Other: 999 .	number	0	15

HVLT-R Battery

Variable / Field Name	Field Type	Field Label	Field Note	Text Validation Type OR Show Slider Number	Text Validation Min	Text Validation Max
fl9_hvlt_a_total	text	Total Recall :	Minimum: 0; Maximum: 36; Other: 999 .	number	0	36
fl9_hvlt_b_delayed	text	Delayed Recall :	Minimum: 0; Maximum: 12; Other: 999 .	number	0	12
fl9_hvlt_c_retention	text	Retention :	Minimum: 0; Maximum: 100; Other: 999 .	number	0	100

LASSI-L Battery

Variable / Field Name	Field Type	Field Label	Field Note	Text Validation Type OR Show Slider Number	Text Validation Min	Text Validation Max
fl9_lassi	descriptive	<h2 style='background: #83D9F2; color: white; padding: 3px;'>LASSI-L</h2>				
fl9_lassi_arecall1_raw	text	Raw :	Minimum: 0; Maximum: 15; Other: 999.	number	0	15
fl9_lassi_arecall1_no	text	Number of Intrusions :		number		
fl9_lassi_acued1_raw	text	Raw :	Minimum: 0; Maximum: 15; Other: 999.	number	0	15
fl9_lassi_acued1_no	text	Number of Intrusions :		number		
fl9_lassi_acued2_raw	text	Raw :	Minimum: 0; Maximum: 15; Other: 999.	number	0	15
fl9_lassi_acued2_no	text	Number of Intrusions :		number		
fl9_lassi_brecall1_raw	text	Raw :	Minimum: 0; Maximum: 15; Other: 999.	number	0	15
fl9_lassi_brecall1_no	text	Number of Intrusions :		number		
fl9_lassi_bcued1_raw	text	Raw :	Minimum: 0; Maximum: 15; Other: 999.	number	0	15
fl9_lassi_bcued1_no	text	Number of Intrusions :		number		
fl9_lassi_bcued2_raw	text	Raw :	Minimum: 0; Maximum: 15; Other: 999.	number	0	15
fl9_lassi_bcued2_no	text	Number of Intrusions :		number		
fl9_lassi_arecall2_raw	text	Raw :	Minimum: 0; Maximum: 15; Other: 999.	number	0	15
fl9_lassi_arecall2_no	text	Number of Intrusions :		number		
fl9_lassi_acued3_raw	text	Raw :	Minimum: 0; Maximum: 15; Other: 999.	number	0	15
fl9_lassi_acued3_no	text	Number of Intrusions :		number		
fl9_lassi_delayed_raw	text	Raw :	Minimum: 0; Maximum: 30; Other: 999.	number	0	30
fl9_lassi_delayed_no	text	Number of Intrusions :		number		

MITSI-L Battery

Variable / Field Name	Field Type	Field Label	Field Note	Text Validation Type OR Show Slider Number	Text Validation Min	Text Validation Max
fl9_mitsi	descriptive	<h2 style='background: #83D9F2; color: white; padding: 3px;'>MITSI-L</h2>				
fl9_mitsi_a_asoc1_raw	text	Raw :	Minimum: 0; Maximum: 9; Other: 999.	number	0	9
fl9_mitsi_a_asoc1_ms	text	Milliseconds :		number		
fl9_mitsi_a_asoc1_no	text	Number of Intrusions :		number		
fl9_mitsi_a_asoc2_raw	text	Raw :	Minimum: 0; Maximum: 9; Other: 999.	number	0	9
fl9_mitsi_a_asoc2_ms	text	Milliseconds :		number		
fl9_mitsi_a_asoc2_no	text	Number of Intrusions :		number		
fl9_mitsi_b_asoc1_raw	text	Raw :	Minimum: 0; Maximum: 9; Other: 999.	number	0	9
fl9_mitsi_b_asoc1_ms	text	Milliseconds :		number		
fl9_mitsi_b_asoc1_no	text	Number of Intrusions :		number		
fl9_mitsi_b_asoc2_raw	text	Raw :	Minimum: 0; Maximum: 9; Other: 999.	number	0	9
fl9_mitsi_b_asoc2_ms	text	Milliseconds :		number		
fl9_mitsi_b_asoc2_no	text	Number of Intrusions :		number		
fl9_mitsi_a_short_raw	text	Raw :	Minimum: 0; Maximum: 9; Other: 999.	number	0	9
fl9_mitsi_a_short_ms	text	Milliseconds :		number		
fl9_mitsi_a_short_no	text	Number of Intrusions :		number		
fl9_mitsi_a_long_raw	text	Raw :	Minimum: 0; Maximum: 9; Other: 999.	number	0	9
fl9_mitsi_a_long_ms	text	Milliseconds :		number		
fl9_mitsi_a_long_no	text	Number of Intrusions :		number		

MMSE Battery

Variable / Field Name	Field Type	Field Label	Field Note	Text Validation Type OR Show Slider Number	Text Validation Min	Text Validation Max
fl9_mmse_a_orientation	text	Orientation :	Minimum: 0; Maximum: 10; Other: 999 .	number	0	10
fl9_mmse_b_3word	text	3-Word Recall	Minimum: 0; Maximum: 3; Other: 999 .	number	0	3
fl9_mmse_c_total	text	Total MMSE	Uses world not serial 7's . Minimum: 0; Maximum: 30; Other: 999 .	number	0	30
fl9_mmse_d_serial	text	Serial 7's Additional Subtest :	Minimum: 0; Maximum: 5; Other: 999 .	number	0	5

Modified CDR Rating Test

Variable / Field Name	Field Type	Field Label	Choices, Calculations, OR Slider Labels	Matrix Group Name
fl4_examinar	text	Examiners Initials :		
fl4_visit	text	Visit :		
fl4_date	text	Date :		
fl4_a_source	radio	a) Source of Data	1, Subject/Participant 2, Informant 3, Both	
fl4_b_infrat	radio	b) Informant Rating	2, Reliable and informative 1, Reliable but not informative 0, Not Reliable	
fl4_1a_events	radio	1) Does he/she remember recent events, activities or conversations that have occurred in the last few days or weeks?	0, 0 - No change 0.5, 0.5 - Questionably Worse 1, 1 - Worse 2, 2 - Much Worse 99, 99 - N/A	fl4_memory
fl4_1b_tasks	radio	2) Does he/she remember to complete tasks when interrupted (e.g., turning off the stove or faucet; locking the door)?	0, 0 - No change 0.5, 0.5 - Questionably Worse 1, 1 - Worse 2, 2 - Much Worse 99, 99 - N/A	fl4_memory
fl4_1c_names	radio	3) Does he/she remember the names of family, friends and acquaintances?	0, 0 - No change 0.5, 0.5 - Questionably Worse 1, 1 - Worse 2, 2 - Much Worse 99, 99 - N/A	fl4_memory
fl4_1d_words	radio	4) Does he/she have any difficulty remembering words used in ordinary conversations?	0, 0 - No change 0.5, 0.5 - Questionably Worse 1, 1 - Worse 2, 2 - Much Worse 99, 99 - N/A	fl4_memory
fl4_1e_possess	radio	5) Does he/she have difficulty recalling where personal possessions, such as keys or glasses, have been left?	0, 0 - No change 0.5, 0.5 - Questionably Worse 1, 1 - Worse 2, 2 - Much Worse 99, 99 - N/A	fl4_memory
fl4_1f_responsib	radio	6) Does he/she remember his/her responsibilities (such as, to keep appointments, do assigned chores, take medications, recall dates of family occasions)?	0, 0 - No change 0.5, 0.5 - Questionably Worse 1, 1 - Worse 2, 2 - Much Worse 99, 99 - N/A	fl4_memory

Modified CDR Rating Test (cont.)

Variable / Field Name	Field Type	Field Label	Choices, Calculations, OR Slider Labels	Matrix Group Name
fl4_1_mean (total of all boxes divided by six)	calc	Mean Score for Memory		
	mean(if([fl4_1a_events]!=99,[fl4_1a_events],"), if([fl4_1b_tasks]!=99,[fl4_1b_tasks],"), if([fl4_1c_names]!=99,[fl4_1c_names],"), if([fl4_1d_words]!=99,[fl4_1d_words],"), if([fl4_1e_possess]!=99,[fl4_1e_possess],"), if([fl4_1f_responsib]!=99,[fl4_1f_responsib],"))			
fl4_2a_events	radio	1) Can he/she accurately judge how recent events have occurred relative to each other (e.g., the order in which recent news events have occurred)?	0, 0 - No change 0.5, 0.5 - Questionably Worse 1, 1 - Worse 2, 2 - Much Worse 99, 99 - N/A	fl4_orientation
fl4_2b_within	radio	2) Is he/she able to find places within the immediate neighborhood?	0, 0 - No change 0.5, 0.5 - Questionably Worse 1, 1 - Worse 2, 2 - Much Worse 99, 99 - N/A	fl4_orientation
fl4_2c_outside	radio	3) Is he/she able to find places outside the immediate neighborhood and recognize where he/she is located?	0, 0 - No change 0.5, 0.5 - Questionably Worse 1, 1 - Worse 2, 2 - Much Worse 99, 99 - N/A	fl4_orientation
fl4_2d_day	radio	4) Does he/she usually remember what day of the week it is?	0, 0 - No change 0.5, 0.5 - Questionably Worse 1, 1 - Worse 2, 2 - Much Worse 99, 99 - N/A	fl4_orientation
fl4_2e_month	radio	5) Does he/she usually remember what month of the year it is?	0, 0 - No change 0.5, 0.5 - Questionably Worse 1, 1 - Worse 2, 2 - Much Worse 99, 99 - N/A	fl4_orientation

Modified CDR Rating Test (cont.)

Variable / Field Name	Field Type	Field Label	Choices, Calculations, OR Slider Labels	Matrix Group Name
fl4_2f_year	radio	6) Does he/she usually remember what year it is?	0, 0 - No change 0.5, 0.5 - Questionably Worse 1, 1 - Worse 2, 2 - Much Worse 99, 99 - N/A	fl4_orientation
fl4_2_mean	calc	Mean Score for Orientation		
(total of all six boxes divided by six)	mean(if([fl4_2a_events] != 99, [fl4_2a_events], ""), if([fl4_2b_within] != 99, [fl4_2b_within], ""), if([fl4_2c_outside] != 99, [fl4_2c_outside], ""), if([fl4_2d_day] != 99, [fl4_2d_day], ""), if([fl4_2e_month] != 99, [fl4_2e_month], ""), if([fl4_2f_year] != 99, [fl4_2f_year], ""))			
fl4_3a_recognize_err	radio	1) Does he/she recognize and have insight into errors that have been made and items that have been forgotten?	0, 0 - No change 0.5, 0.5 - Questionably Worse 1, 1 - Worse 2, 2 - Much Worse 99, 99 - N/A	fl4_3_judgment
fl4_3b_show_caution	radio	2) Does he/she show appropriate caution when solicited by advertisements, strangers, or when unusual requests or suggestions are made?	0, 0 - No change 0.5, 0.5 - Questionably Worse 1, 1 - Worse 2, 2 - Much Worse 99, 99 - N/A	fl4_3_judgment
fl4_3c_plan_errand	radio	3) Can he/she plan and organize an outing or errand, taking into account traffic, weather conditions, and expected duration of the trip?	0, 0 - No change 0.5, 0.5 - Questionably Worse 1, 1 - Worse 2, 2 - Much Worse 99, 99 - N/A	fl4_3_judgment

Modified CDR Rating Test (cont.)

Variable / Field Name	Field Type	Field Label	Choices, Calculations, OR Slider Labels	Matrix Group Name
fl4_3d_make_change	radio	4) Can he/she make change for a purchase or figure the tip at a restaurant?	0, 0 - No change 0.5, 0.5 - Questionably Worse 1, 1 - Worse 2, 2 - Much Worse 99, 99 - N/A	fl4_3_judgment
fl4_3e_handle_fin	radio	5) Can he/she handle financial matters (e.g., cashing checks, making payments)?	0, 0 - No change 0.5, 0.5 - Questionably Worse 1, 1 - Worse 2, 2 - Much Worse 99, 99 - N/A	fl4_3_judgment
fl4_3f_judge_grocery	radio	6) Can he/she judge the appropriate amount of groceries, supplies, magazines, clothes, etc that he/she needs?	0, 0 - No change 0.5, 0.5 - Questionably Worse 1, 1 - Worse 2, 2 - Much Worse 99, 99 - N/A	fl4_3_judgment
fl4_3_mean	calc	Mean Score for Judgment and Problem-Solving (total of all boxes divided by six):	mean(if([fl4_3a_recognize_err]!=99,[fl4_3a_recognize_err],"), if([fl4_3b_show_caution]!=99,[fl4_3b_show_caution],"), if([fl4_3c_plan_errand]!=99,[fl4_3c_plan_errand],"),if([fl4_3d_make_change]!=99,[fl4_3d_make_change],"), if([fl4_3e_handle_fin]!=99,[fl4_3e_handle_fin],"), if([fl4_3f_judge_grocery]!=99,[fl4_3f_judge_grocery],"))	
fl4_4a_self_motiv	radio	1) Is he/she self-motivated to do what is required to maintain his/her lifestyle.(e.g., shop for groceries, clothes, or other supplies help with chores and engage in family or community activities)?	0, 0 - No change 0.5, 0.5 - Questionably Worse 1, 1 - Worse 2, 2 - Much Worse 99, 99 - N/A	4_community_affairs
fl4_4b_personal_hyg	radio	2) Is his/her personal hygiene, and grooming behavior appropriate (e.g., frequency of bathing, changing clothes, doing laundry)?	0, 0 - No change 0.5, 0.5 - Questionably Worse 1, 1 - Worse 2, 2 - Much Worse 99, 99 - N/A	4_community_affairs

Modified CDR Rating Test (cont.)

Variable / Field Name	Field Type	Field Label	Choices, Calculations, OR Slider Labels	Matrix Group Name
fl4_4c_act_impulsiv	radio	3) Does he/she act impulsively or become impatient in public situations (e.g., when waiting at the doctor's office or the grocery store)?	0, 0 - No change 0.5, 0.5 - Questionably Worse 1, 1 - Worse 2, 2 - Much Worse 99, 99 - N/A	4_community_affairs
fl4_4d_failed_events	radio	4) Has he/she failed to get to events or appointments because of lack of interest, apathy or slowing of responses?	0, 0 - No change 0.5, 0.5 - Questionably Worse 1, 1 - Worse 2, 2 - Much Worse 99, 99 - N/A	4_community_affairs
fl4_4e_people_feel	radio	5) Does he/she take peoples' feelings into account before acting or speaking, and show consideration to others?	0, 0 - No change 0.5, 0.5 - Questionably Worse 1, 1 - Worse 2, 2 - Much Worse 99, 99 - N/A	4_community_affairs
fl4_4f_react_as_before	radio	6) Does he/she react as before in social settings, have insight into references made, accept opposing points of view and understand the humor in jokes?	0, 0 - No change 0.5, 0.5 - Questionably Worse 1, 1 - Worse 2, 2 - Much Worse 99, 99 - N/A	4_community_affairs
fl4_4_mean	calc	Mean Score for Community Affairs(total of all boxes divided by six):	mean(if([fl4_4a_self_motiv]!=99,[fl4_4a_self_motiv],"), if([fl4_4b_personal_hyg]!=99,[fl4_4b_personal_hyg],"), if([fl4_4c_act_impulsiv]!=99,[fl4_4c_act_impulsiv],"), if([fl4_4d_failed_events]!=99,[fl4_4d_failed_events],"), if([fl4_4e_people_feel]!=99,[fl4_4e_people_feel],"), if([fl4_4f_react_as_before]!=99,[fl4_4f_react_as_before],"))	
fl4_5a_garbage	radio	1) Can he/she take out the garbage, wash dishes, make the bed, lay the table, water the plants?	0, 0 - No change 0.5, 0.5 - Questionably Worse 1, 1 - Worse 2, 2 - Much Worse 99, 99 - N/A	fl4_4

Modified CDR Rating Test (cont.)

Variable / Field Name	Field Type	Field Label	Choices, Calculations, OR Slider Labels	Matrix Group Name
fl4_5b_coffee	radio	2) Can he/she make a cup of coffee or tea, operate the laundry machine or microwave, use cleaners and chemicals, change light bulbs, use the TV remote control and the telephone independently?	0, 0 - No change 0.5, 0.5 - Questionably Worse 1, 1 - Worse 2, 2 - Much Worse 99, 99 - N/A	fl4_4
fl4_5c_complex	radio	3) Can he/she do more complex routine tasks, such as, organize storage space, sort the mail correctly, cook a meal, use a camera?	0, 0 - No change 0.5, 0.5 - Questionably Worse 1, 1 - Worse 2, 2 - Much Worse 99, 99 - N/A	fl4_4
fl4_5d_non_routine	radio	4) Can he/she handle non-routine tasks, such as unblock the toilet, put up pictures, set up a new electronic device, use a computer for games/e- mail/searches?	0, 0 - No change 0.5, 0.5 - Questionably Worse 1, 1 - Worse 2, 2 - Much Worse 99, 99 - N/A	fl4_4
fl4_5e_tv_programs	radio	5) Does he/she pay attention to, follow and understand TV programs and newspaper and magazine articles?	0, 0 - No change 0.5, 0.5 - Questionably Worse 1, 1 - Worse 2, 2 - Much Worse 99, 99 - N/A	fl4_4
fl4_5f_crossword	radio	6) Is he/she able to, do crossword puzzles, play card games, chess, dominoes, and engage in hobbies such as photography, painting, flower arrangements?	0, 0 - No change 0.5, 0.5 - Questionably Worse 1, 1 - Worse 2, 2 - Much Worse 99, 99 - N/A	fl4_4

Modified CDR Rating Test (cont.)

Variable / Field Name	Field Type	Field Label	Choices, Calculations, OR Slider Labels	Matrix Group Name
fl4_5_mean	calc	Mean Score for Home and Hobbies (total of all boxes divided by five):	mean(if([fl4_5a_garbage]!=99,[fl4_5a_garbage],"), if([fl4_5b_coffee]!=99,[fl4_5b_coffee],"), if([fl4_5c_complex]!=99,[fl4_5c_complex],"), if([fl4_5d_non_routine]!=99,[fl4_5d_non_routine],"), if([fl4_5e_tv_programs]!=99,[fl4_5e_tv_programs],"), if([fl4_5f_crossword]!=99,[fl4_5f_crossword],"))	
fl4_6a_urine	radio	1) Does he/she have any difficulty in control of urine?	0, 0 - No change 0.5, 0.5 - Questionably Worse 1, 1 - Worse 2, 2 - Much Worse 99, 99 - N/A	fl4_6
fl4_6b_bowels	radio	2) Does he/she have any difficulty in control of bowels?	0, 0 - No change 0.5, 0.5 - Questionably Worse 1, 1 - Worse 2, 2 - Much Worse 99, 99 - N/A	fl4_6
fl4_6c_clothes	radio	3) Does he/she have any difficulty with choosing clothes and dressing independently?	0, 0 - No change 0.5, 0.5 - Questionably Worse 1, 1 - Worse 2, 2 - Much Worse 99, 99 - N/A	fl4_6
fl4_6d_shower	radio	4) Does he/she shower or bathe appropriately and independently (allowing for any physical limitations)?	0, 0 - No change 0.5, 0.5 - Questionably Worse 1, 1 - Worse 2, 2 - Much Worse 99, 99 - N/A	fl4_6
fl4_6e_groom	radio	5) Does he/she groom him/herself independently and appropriately?	0, 0 - No change 0.5, 0.5 - Questionably Worse 1, 1 - Worse 2, 2 - Much Worse 99, 99 - N/A	fl4_6
fl4_6f_utensils	radio	6) Does he/she have any difficulty with using utensils, eating cleanly and independently?	0, 0 - No change 0.5, 0.5 - Questionably Worse 1, 1 - Worse 2, 2 - Much Worse 99, 99 - N/A	fl4_6
fl4_6_mean	calc	Mean Score for Personal Care (total of all boxes divided by six):	mean(if([fl4_6a_urine]!=99,[fl4_6a_urine],"), if([fl4_6b_bowels]!=99,[fl4_6b_bowels],"), if([fl4_6c_clothes]!=99,[fl4_6c_clothes],"), if([fl4_6d_shower]!=99,[fl4_6d_shower],"), if([fl4_6e_groom]!=99,[fl4_6e_groom],"), if([fl4_6f_utensils]!=99,[fl4_6f_utensils],"))	

Modified CDR Rating Test (cont.)

Variable / Field Name	Field Type	Field Label	Choices, Calculations, OR Slider Labels	Matrix Group Name
fl4_1_max	calc	1) Highest Score for Memory:	max(if([fl4_1a_events]!=99,[fl4_1a_events],"), if([fl4_1b_tasks]!=99,[fl4_1b_tasks],"), if([fl4_1c_names]!=99,[fl4_1c_names],"), if([fl4_1d_words]!=99,[fl4_1d_words],"), if([fl4_1e_possess]!=99,[fl4_1e_possess],"), if([fl4_1f_responsib]!=99,[fl4_1f_responsib],"))	
fl4_2_max	calc	2) Highest Score for Orientation:	max(if([fl4_2a_events]!=99,[fl4_2a_events],"), if([fl4_2b_within]!=99,[fl4_2b_within],"), if([fl4_2c_outside]!=99,[fl4_2c_outside],"), if([fl4_2d_day]!=99,[fl4_2d_day],"), if([fl4_2e_month]!=99,[fl4_2e_month],"), if([fl4_2f_year]!=99,[fl4_2f_year],"))	
fl4_3_max	calc	3) Highest Score for Judgment and Problem-Solving:	max(if([fl4_3a_recognize_err]!=99,[fl4_3a_recognize_err],"), if([fl4_3b_show_caution]!=99,[fl4_3b_show_caution],"), if([fl4_3c_plan_errand]!=99,[fl4_3c_plan_errand],"), if([fl4_3d_make_change]!=99,[fl4_3d_make_change],"), if([fl4_3e_handle_fin]!=99,[fl4_3e_handle_fin],"), if([fl4_3f_judge_grocery]!=99,[fl4_3f_judge_grocery],"))	
fl4_4_max	calc	4) Highest Score for Community Affairs:	max(if([fl4_4a_self_motiv]!=99,[fl4_4a_self_motiv],"), if([fl4_4b_personal_hyg]!=99,[fl4_4b_personal_hyg],"), if([fl4_4c_act_impulsiv]!=99,[fl4_4c_act_impulsiv],"), if([fl4_4d_failed_events]!=99,[fl4_4d_failed_events],"), if([fl4_4e_people_feel]!=99,[fl4_4e_people_feel],"), if([fl4_4f_react_as_before]!=99,[fl4_4f_react_as_before],"))	

Modified CDR Rating Test (cont.)

Variable / Field Name	Field Type	Field Label	Choices, Calculations, OR Slider Labels	Matrix Group Name
fl4_5_max	calc	5) Highest Score for Home and Hobbies:	max(if([fl4_5a_garbage]!=99,[fl4_5a_garbage],"), if([fl4_5b_coffee]!=99,[fl4_5b_coffee],"), if([fl4_5c_complex]!=99,[fl4_5c_complex],"), if([fl4_5d_non_routine]!=99,[fl4_5d_non_routine],"), if([fl4_5e_tv_programs]!=99,[fl4_5e_tv_programs],"), if([fl4_5f_crossword]!=99,[fl4_5f_crossword],"))	
fl4_6_max	calc	6) Highest Score for Personal Care:	max(if([fl4_6a_urine]!=99,[fl4_6a_urine],"), if([fl4_6b_bowels]!=99,[fl4_6b_bowels],"), if([fl4_6c_clothes]!=99,[fl4_6c_clothes],"), if([fl4_6d_shower]!=99,[fl4_6d_shower],"), if([fl4_6e_groom]!=99,[fl4_6e_groom],"), if([fl4_6f_utensils]!=99,[fl4_6f_utensils],"))	
fl4_sum_of_means	calc	Sum of mean scores	[fl4_1_mean] + [fl4_2_mean] + [fl4_3_mean] + [fl4_4_mean] + [fl4_5_mean] + [fl4_6_mean]	
fl4_sum_of_max	calc	Sum of Highest Scores	[fl4_1_max] + [fl4_2_max] + [fl4_3_max] + [fl4_4_max] + [fl4_5_max] + [fl4_6_max]	
fl4_mean_of_means	calc	Mean of Mean Scores	mean([fl4_1_mean], [fl4_2_mean], [fl4_3_mean], [fl4_4_mean], [fl4_5_mean], [fl4_6_mean])	
fl4_mean_of_max	calc	Mean of Highest Scores	mean([fl4_1_max], [fl4_2_max], [fl4_3_max], [fl4_4_max], [fl4_5_max], [fl4_6_max])	

NACC Logical Memory Test

Variable / Field Name	Field Type	Field Label	Field Note	Text Validation Type OR Show Slider Number	Text Validation Min	Text Validation Max
fl9_nacc_a_immediate	text	Immediate :	Minimum: 0; Maximum: 25; Other: 999.	number	0	25
fl9_nacc_b_delayed	text	Delayed :	Minimum: 0; Maximum: 25; Other: 999.	number	0	25

Spatial Navigation Test

Variable / Field Name	Field Type	Field Label	Field Note	Text Validation Type OR Show Slider Number	Text Validation Min	Text Validation Max
fl9_visible_trails	descriptive	<p><h2 style='background: #83D9F2; color: white; padding: 3px;'>Spatial Navigation Task Variables and Record Sheet</p> <p>A Consortium to Study Novel Markers</p> <p>VISIBLE TRIALS(n=4); Experiment file : IIV005-visible.def(4 visible trials)</h2></p>				
fl9_vt_1_path	text	Path Length to Target				
fl9_vt_1_time	text	Time to Target				
fl9_vt_2_path	text	Path Length to Target				
fl9_vt_2_time	text	Time to Target				
fl9_vt_3_path	text	Path Length to Target				
fl9_vt_3_time	text	Time to Target				
fl9_vt_4_path	text	Path Length to Target				
fl9_vt_4_time	text	Time to Target				
fl9_invisible_trials	descriptive	<p><h2 style='background: #83D9F2; color: white; padding: 3px;'>INVISIBLE TRIALS(n=9); Experiment file:IIV005-visible.def (8 invisible trials,1 probe trial)</h2></p>				

Spatial Navigation Test (cont.)

Variable / Field Name	Field Type	Field Label	Field Note	Text Validation Type OR Show Slider Number	Text Validation Min	Text Validation Max
fl9_invisible_one	descriptive	<h2 style='background: #83D9F2; color: white; padding: 3px;'>1) Trial-by-trial quantitative performance</h2>				
fl9_ivt_1_1_target	text	Target Acquired ?				
fl9_ivt_1_1_total	text	Total Path Length				
fl9_ivt_1_1_path	text	Path Length to Target				
fl9_ivt_1_1_time	text	Time to Target				
fl9_ivt_1_1_quadrant	text	NW Quadrant Time				
fl9_ivt_1_2_target	text	Target Acquired ?				
fl9_ivt_1_2_total	text	Total Path Length				
fl9_ivt_1_2_path	text	Path Length to Target				
fl9_ivt_1_2_time	text	Time to Target				
fl9_ivt_1_2_quadrant	text	NW Quadrant Time				
fl9_ivt_1_3_target	text	Target Acquired ?				
fl9_ivt_1_3_total	text	Total Path Length				
fl9_ivt_1_3_path	text	Path Length to Target				
fl9_ivt_1_3_time	text	Time to Target				
fl9_ivt_1_3_quadrant	text	NW Quadrant Time				
fl9_ivt_1_4_target	text	Target Acquired ?				
fl9_ivt_1_4_total	text	Total Path Length				
fl9_ivt_1_4_path	text	Path Length to Target				
fl9_ivt_1_4_time	text	Time to Target				
fl9_ivt_1_4_quadrant	text	NW Quadrant Time				
fl9_ivt_1_5_target	text	Target Acquired ?				
fl9_ivt_1_5_total	text	Total Path Length				
fl9_ivt_1_5_path	text	Path Length to Target				
fl9_ivt_1_5_time	text	Time to Target				

Spatial Navigation Test (cont.)

Variable / Field Name	Field Type	Field Label	Field Note	Text Validation Type OR Show Slider Number	Text Validation Min	Text Validation Max
fl9_ivt_1_5_quadrant	text	NW Quadrant Time				
fl9_ivt_1_6_target	text	Target Acquired ?				
fl9_ivt_1_6_total	text	Total Path Length				
fl9_ivt_1_6_path	text	Path Length to Target				
fl9_ivt_1_6_time	text	Time to Target				
fl9_ivt_1_6_quadrant	text	NW Quadrant Time				
fl9_ivt_1_7_target	text	Target Acquired ?				
fl9_ivt_1_7_total	text	Total Path Length				
fl9_ivt_1_7_path	text	Path Length to Target				
fl9_ivt_1_7_time	text	Time to Target				
fl9_ivt_1_7_quadrant	text	NW Quadrant Time				
fl9_ivt_1_8_target	text	Target Acquired ?				
fl9_ivt_1_8_total	text	Total Path Length				
fl9_ivt_1_8_path	text	Path Length to Target				
fl9_ivt_1_8_time	text	Time to Target				
fl9_ivt_1_8_quadrant	text	NW Quadrant Time				
fl9_ivt_1_9_target	text	Target Acquired ?				
fl9_ivt_1_9_total	text	Total Path Length				
fl9_ivt_1_9_path	text	Path Length to Target				
fl9_ivt_1_9_time	text	Time to Target				
fl9_ivt_1_9_quadrant	text	NW Quadrant Time				
fl9_invisible_two	descriptive	<h2 style='background: #83D9F2; color: white; padding: 3px;'>2) Trial-by-trial Strategy</h2>				
fl9_ivt_2_1_search	text	Search Strategy Type				
fl9_ivt_2_1_comments	text	Comments				
fl9_ivt_2_2_search	text	Search Strategy Type				
fl9_ivt_2_2_comments	text	Comments				

Spatial Navigation Test

Variable / Field Name	Field Type	Field Label	Field Note	Text Validation Type OR Show Slider Number	Text Validation Min	Text Validation Max
fl9_ivt_2_3_search	text	Search Strategy Type				
fl9_ivt_2_3_comments	text	Comments				
fl9_ivt_2_4_search	text	Search Strategy Type				
fl9_ivt_2_4_comments	text	Comments				
fl9_ivt_2_5_search	text	Search Strategy Type				
fl9_ivt_2_5_comments	text	Comments				
fl9_ivt_2_6_search	text	Search Strategy Type				
fl9_ivt_2_6_comments	text	Comments				
fl9_ivt_2_7_search	text	Search Strategy Type				
fl9_ivt_2_7_comments	text	Comments				
fl9_ivt_2_8_search	text	Search Strategy Type				
fl9_ivt_2_8_comments	text	Comments				
fl9_ivt_2_9_search	text	Search Strategy Type				
fl9_ivt_2_9_comments	text	Comments				
fl9_optional_bnt	text	NACC BNT :	Minimum: 0; Maximum: 30; Other: 999.	number	0	30
fl9_optional_fluency	text	NAC FLUENCY :	Minimum: 0; Maximum: 30; Other: 999.	number	0	30
fl9_optional_forwards	text	NAC DIGITS FORWARDS :	Minimum: 0; Maximum: 30; Other: 999.	number	0	30
fl9_optional_backwards	text	NAC DIGITS BACKWARDS :	Minimum: 0; Maximum: 30; Other: 999.	number	0	30

Stroop Color Test

Variable / Field Name	Field Type	Field Label	Field Note	Text Validation Type OR Show Slider Number	Text Validation Min	Text Validation Max
fl9_stroop_word	text	Word-W	Minimum: 0; Maximum: 100; Other: 999 .	number	0	100
fl9_stroop_color	text	Word-C	Minimum: 0; Maximum: 100; Other: 999 .	number	0	100
fl9_stroop_cw	text	CW	Minimum: 0; Maximum: 100; Other: 999 .	number	0	100
fl9_stroop_inter	text	Interference :		number		

Visual Memory Binding Test

Variable / Field Name	Field Type	Field Label	Field Note	Text Validation Type OR Show Slider Number	Text Validation Min	Text Validation Max
fl9_visual	descriptive	<h2 style='background: #83D9F2; color: white; padding: 3px;'> Visual Memory Binding Test</h2>				
fl9_visual_sample_ms	text	ms:	in ms	number	1	15
fl9_visual_sample_prop	text	Proportion :	Minimum: 0.00; Maximum: 10.00; Other: 999.	number	0	10
fl9_visual_shapes_ms	text	ms:	in ms	number	1	15
fl9_visual_shapes_prop	text	Proportion :	Minimum: 0.00; Maximum: 10.00; Other: 999.	number	0	10
fl9_visual_color_ms	text	ms:	in ms	number	1	15
fl9_visual_color_prop	text	Proportion :	Minimum: 0.00; Maximum: 10.00; Other: 999.	number	0	10
fl9_trials	descriptive	Trial Making Test (C0040604)				
fl9_trails_a_raw	text	Raw :	in sec	number		
fl9_trails_a_errors	text	Errors :				
fl9_trails_b_raw	text	Raw :	in sec	number		
fl9_trails_b_errors	text	Errors :				
fl9_nab	text	NAB Categories Test	Minimum: 0; Maximum: 128; Other: 999.	number	0	128
fl9_nacc	text	NACC Digit Symbol	Minimum: 0; Maximum: 93; Other: 999.	number	0	93

WAIS IV Block Test

Variable / Field Name	Field Type	Field Label	Field Note	Text Validation Type OR Show Slider Number	Text Validation Min	Text Validation Max
fl9_wais	text	WAIS IV-Block Design	Minimum: 0; Maximum: 66; Other: 999.	number	0	66

WRAT Test

Variable / Field Name	Field Type	Field Label	Field Note	Text Validation Type OR Show Slider Number	Text Validation Min	Text Validation Max
fl9_wrat_a_letter	text	Letter Reading Raw Score :	Minimum: 0; Maximum: 15; Other: 999.</td"> <td>number</td> <td>0</td> <td>15</td> 	number	0	15
fl9_wrat_b_word	text	Word Reading Raw Score :	Minimum: 1; Maximum: 55; Other: 999.</td"> <td>number</td> <td>1</td> <td>55</td> 	number	1	55
fl9_wrat_c_total	calc	Word Reading Total Raw Score :				